

# Time-Optimal Control of Automobile Test Drives with Gear Shifts

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joint work with

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#### Introduction

Physical Model of the Car Mixed-Integer OC Scenarios & Results Final Remarks

Outline of the Talk Introduction



- Physical Model of the Car
- 3 A Mixed-Integer Optimal Control Approach
- Test-driving Scenarios & Computational Results

### 5 Final Remarks

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#### Introduction

Physical Model of the Car Mixed-Integer OC Scenarios & Results Final Remarks

Outline of the Talk Introduction



### Introduction

### Mixed-Integer Optimal Control (MIOC)

- Optimization of dynamic processes,
- Nonlinear stiff/non-stiff ODE/DAE models,
- Discrete and continuous controls,
- Nonlinear constraints.

#### Tasks

- Reduce infinite-dimensional MIOCP to NLP.
- Want to avoid MINLP: How to treat discrete controls ?

#### Applications

• Chemistry, Bioinformatics, Engineering, Economics, ...

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#### Introduction

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Outline of the Talk Introduction



### Introduction

#### Today's Application

- Driver shall complete a prescribed track: Time optimal, energy optimal, pareto, periodic, ...
- ODE model: Vehicle dynamics.
- Continuous decisions: Acceleration, brakes, steering wheel ?
- Discrete decisions: When to select which gear ?
- Constraints: Stay on track, control bounds, engine speed, ...



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Forces States Controls







- F<sub>sf</sub>, F<sub>lf</sub>, F<sub>sr</sub>, F<sub>lr</sub>: Side and lateral forces at front and rear tyre (Pacejka),
- F<sub>Ax</sub>, F<sub>Ay</sub>: Accelerating forces attacking car's c.o.g.

Source: M. Gerdts, *Solving mixed-integer optimal control problems by branch&bound: A case study from automobile test-driving with gear shift.* Opt. Contr. Appl. Meth. 2005; 26:118.

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### Coordinates



- x, y Global coordinate system,
- e<sub>SP</sub> Displacement of car's center of gravity,
- c<sub>x</sub>, c<sub>y</sub> Car body's geometric center,
- $\psi$  Angle of longitudinal axis against global ordinate.

Image: A match a ma

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Forces States Controls







- $\alpha_{\rm f}$  Front wheel's direction of movement against longitudinal axis,
- $\alpha_r$  Rear wheel's direction of movement against longitudinal axis,
- $\beta$  Car's direction of movement against longitudinal axis,
- $\delta$  Steering wheel angle against longitudinal axis.

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Forces States Controls



### Velocities



- $v_{\rm f}$ ,  $v_{\rm r}$  Front and rear wheel's velocity into directions  $\alpha_{\rm f}$ ,  $\alpha_{\rm r}$ ,
- v Car's velocity into direction  $\beta$ .

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Forces States Controls



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### Controls

- $\dot{\delta}$  in  $[-0.5, 0.5] \subset \mathbb{R}$ : Time derivative of steering wheel angle,
- $\phi$  in  $[0,1] \subset \mathbb{R}$ : Pedal position, translates to engine torque  $M_{eng}$ ,
- $F_{brk}$  in  $[0, 1.5 \cdot 10^4] \subset \mathbb{R}$ : Braking force.
- $\mu$  in  $\{1, 2, 3, 4, 5\} \subset \mathbb{Z}$ : Selected gear, translates to gearbox transm. ratio  $i_g^{\mu}$ .

#### Model part relevant for $\mu$ : Rear wheel drive

$$F_{
m lr}^{\mu} := rac{i_{
m g}^{\mu} i_{
m r}}{R} M_{
m eng}^{\mu}(\phi, w_{
m eng}^{\mu}) - F_{
m Br} - F_{
m Rr},$$

 $M^{\mu}_{
m eng}(\phi, w^{\mu}_{
m eng}) :=$  some nonlinear function of  $\phi$  and engine speed  $w_{
m eng}$  in gear  $\mu$ 

Problem Class Solution by Multiple Shooting Treatment of Integer Controls



#### **Optimal Control Problem**

$$\begin{split} \min_{t_{f}, x(\cdot), u(\cdot), p} & \phi(t_{f}, x(t_{f}), p) \\ \text{s.t.} & \dot{x}(t) = f(t, x(t), u(t), p) & \forall t \in [t_{0}, t_{f}] \\ & 0 \leq c(t, x(t), u(t), p) & \forall t \in [t_{0}, t_{f}] \\ & 0 = r^{\text{eq}}(t_{0}, x(t_{0}), \dots, t_{m}, x(t_{m}), p) \\ & 0 \leq r^{\text{in}}(t_{0}, x(t_{0}), \dots, t_{m}, x(t_{m}), p) \\ & u(t) \in \mathcal{U} \subset \mathbb{R}^{n_{u}} & \forall t \in [t_{0}, t_{f}] \end{split}$$

- ODE states trajectory  $x(\cdot)$ , control functions  $u(\cdot)$ ,
- Free final time t<sub>f</sub> and global parameters p.

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Problem Class Solution by Multiple Shooting Treatment of Integer Controls



## Bock's Direct Multiple Shooting Method: Controls

#### Discretization Grid

Select a partition of the time horizon  $[t_0, t_f]$  into m-1 intervals

 $t_0 < t_1 < \ldots < t_{m-1} < t_m = t_f.$ 

### Control Discretization

Select  $n_q$  base functions  $b_j: \mathbb{R} \to \mathbb{R}^{n_u}$ . Using control parameters  $q \in \mathbb{R}^{n_q}$ , let for all  $0 \le i \le m-1$ 

$$u_i(t):=\sum_{j=1}^{n_{\mathbf{q}}}q_{ij}b_{ij}(t) \qquad orall t\in [t_i,t_{i+1}].$$

Choices: Piecewise constant/linear/cubic splines, continuity by external constraints.

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## Bock's Direct Multiple Shooting Method: States

#### State Discretization

Introduce initial states  $s_i$  for  $0 \le i \le m-1$  and solve m IVPs

$$egin{aligned} \dot{x}_i(t) &= f(t, x_i(t), q_i, p) & & \forall t \in [t_i, t_{i+1}] \ x_i(t_i) &:= s_i \ & s_{i+1} &= x(t_{i+1}; t_i, s_i, q_i, p) \end{aligned}$$

#### Advantages

- Existence of solution of IVP,
- Improve condition of BVP,
- Distribute nonlinearity,
- Supply additional a-priori information using the s<sub>i</sub>,
- Use state-of-the-art adaptive ODE/DAE solver with IND.

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## Bock's Direct Multiple Shooting Method: Discrete NLP

#### **Optimal Control NLP**

$$\begin{array}{ll} \min_{f_{i},s_{i},q_{i},p} & \phi(t_{f},s_{m},p) \\ \text{s.t.} & \dot{x}_{i}(t) = f(t,x_{i}(t),q_{i},p) & \forall t \in [t_{i},t_{i+1}] \, \forall i \\ & 0 = s_{i+1} - x_{i}(t_{i+1};t_{i},s_{i},q_{i},p) & \forall i \\ & 0 = r^{\text{eq}}(t_{0},x_{0},q_{0},\ldots,t_{m},x_{m},q_{m},p) \\ & 0 \leq r^{\text{in}}(t_{0},x_{0},q_{0},\ldots,t_{m},x_{m},q_{m},p) \end{array}$$

 $x_i(t_{i+1}; t_i, s_i, q_i, p)$  denotes end point of solution of IVP *i* depending on initial values of  $t_i$ ,  $s_i$ ,  $q_i$ , and p.

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Problem Class Solution by Multiple Shooting Treatment of Integer Controls



# Bock's Direct Multiple Shooting Method: Solution of NLP

#### Exploiting Structure

- Partial separability of objective,
- Can evaluate intervals in parallel,
- Block sparse jacobians and hessians,
- High-rank updates to hessian (modified L-BFGS).

### Solution of NLP by structured SQP method

- Reduce NLP to size of single shooting system,
- Dense active-set QP solvers: QPSOL, QPOPT, qpOASES, ...

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### Mixed-Integer Optimal Control Problem Class

### **Optimal Control Problem**

$$\begin{split} \min_{t_{f}, x(\cdot), u(\cdot), \omega(\cdot), \rho} & \phi(t_{f}, x(t_{f}), \rho) \\ \text{s.t.} & \dot{x}(t) = f(t, x(t), u(t), \omega(t), \rho) & \forall t \in [t_{0}, t_{f}] \\ & 0 \leq c(t, x(t), u(t), \omega(t), \rho) & \forall t \in [t_{0}, t_{f}] \\ & 0 = r^{eq}(t_{1}, x(t_{1}), \dots, t_{m}, x(t_{m}), \rho) \\ & 0 \leq r^{in}(t_{1}, x(t_{1}), \dots, t_{m}, x(t_{m}), \rho) \\ & u(t) \in \mathcal{U} \subset \mathbb{R}^{n_{u}} & \forall t \in [t_{0}, t_{f}] \\ & \omega(t) \in \Omega \subset \mathbb{R}^{n_{\omega}} & \forall t \in [t_{0}, t_{f}] \end{split}$$

 $\Omega := \{\omega^1, \omega^2, \dots, \omega^{n_{\sf W}}\} \subset \mathbb{R}^{n_{\omega}} \text{ is a finite set of control choices, } |\Omega| < \infty.$ 

Problem Class Solution by Multiple Shooting Treatment of Integer Controls



## Inner Convexification for Integer Controls

#### Inner Convexification

Let  $\Omega$  be the finite set of all control choices.

Relax  $\omega(t) \in \Omega$  to  $w(t) \in \operatorname{conv} \Omega \subset \mathbb{R}^{n_{\omega}}$ .

#### Effects

- + Same number of controls  $n_{\omega}$ .
- + Dense QPs solvers faster, less active set changes.
- Model must be evaluatable & valid for potentially nonintegral w(t).
- How to reconstruct integral choice  $\omega^{\star}(t)$  from relaxed  $w^{\star}(t)$  ?

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Problem Class Solution by Multiple Shooting Treatment of Integer Controls



### Outer Convexification for Integer Controls

### Outer Convexification

For all t and for each member  $\omega^i \in \Omega \subset \mathbb{R}^{n_\omega}$  introduce  $w_i(t) \in \{0,1\}$ . Let then

$$\omega(t) := \sum_{i=1}^{n_{w}} \omega^{i} w_{i}(t), \qquad \qquad 1 = \sum_{i=1}^{n_{w}} w_{i}(t) \quad (SOS1)$$

Relax all  $w_i(t) \in \{0,1\}$  to  $w_i(t) \in [0,1] \subset \mathbb{R}$  to obtain choice  $\omega(t)$ .

#### Effects

- Increased number of controls  $n_w = |\Omega|$  instead of  $n_\omega$ .
- + Model can rely on integrality of the fixed evaluation points  $\omega^i$ .
- + Relaxed solution often bang-bang in  $w_i(t)$ , thus integer.
- + If not, SUR-0.5 as  $\varepsilon$ -approximative scheme.

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Scenario 1: Avoiding an Obstacle Computational Effort Scenario 2: Racing on an ellipsoidal track

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### Avoiding an Obstacle



- Start to the left, driving straight ahead at 10 km/h.
- Complete track in a time-optimal fashion.
- Predefined evasive manoeuvre to avoid obstacle.

Scenario 1: Avoiding an Obstacle Computational Effort Scenario 2: Racing on an ellipsoidal track



### Avoiding an Obstacle: Initialization

• Example: 40 multiple shooting nodes.



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### Avoiding an Obstacle: Solution

- Example: 40 multiple shooting nodes.
- ۲ Differential state trajectories:



Control trajectories: ٠



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### Avoiding an Obstacle: Constraint Discretization

• Example: 10, 40, and 80 multiple shooting nodes.



Scenario 1: Avoiding an Obstacle Computational Effort Scenario 2: Racing on an ellipsoidal track

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### Why is it integer ?

• Maximum indicated engine torque depending on velocity.



Scenario 1: Avoiding an Obstacle Computational Effort Scenario 2: Racing on an ellipsoidal track



### Computation Times

Branch & Bound					Outer Convexification				
	N	t <sub>f</sub>	hh:mm:ss			Ν	t <sub>f</sub>	hh:mm:ss	
	10	not given				10	6.798389	00:00:07	
	20	6.779751	00:23:52			20	6.779035	00:00:24	
	40	6.786781	232:25:31			40	6.786730	00:00:46	
	80	-	-			80	6.789513	00:04:19	
[M. Gerdts, 2005] on a P-III 750 MHz					[K. et al., 2008] on an Athlon 2166 MHz				

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Scenario 1: Avoiding an Obstacle Computational Effort Scenario 2: Racing on an ellipsoidal track

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### Racing on an ellipsoidal track

- Ellipsoidal track of 340m × 160m,
- Width of 5 car widths,
- Find time-optimal periodic solution.



Scenario 1: Avoiding an Obstacle Computational Effort Scenario 2: Racing on an ellipsoidal track



### Racing on an ellipsoidal track: Solution

### Differential state trajectories:



### Control trajectories:



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### Racing on an ellipsoidal track: Solution



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Extensions and Future Work Thank you



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### Future Work

#### More complicated tasks

- More complicated circuits (think Istanbul Park, Hockenheimring, ...); requires slight modification of model & coordinate system.
- More detailed modelling of integer decision effects.

#### More sophisticated techniques

- For longer tracks: use a moving horizon optimization technique.
- Closed-loop offline optimization.
- Closed-loop online optimization with an industry partner.

#### Real-time Feasibility

- Computation for reasonable discretization quite fast.
- Active set QP can solve a sequence of related problems at cheap additional cost.

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Extensions and Future Work Thank you



### References

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Extensions and Future Work Thank you



Thank you for your attention.

Questions ?

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