

**Problem 1 (10 Pts).** Find the area of the surface that satisfies  $x^2 + y^2 + z^2 = 10^2$  and  $x \geq 5$ .

Area =  $100\pi$

i. By symmetry we can work on  $x^2 + y^2 + z^2 = 10^2$  and  $z \geq 5$ . Thus we want to find the surface area of  $z = \sqrt{100 - (x^2 + y^2)}$  that lies above the disk  $D = \{(x, y) \mid x^2 + y^2 \leq 75\}$ . (the intersection of the plane and inside the sphere)

ii. From surface area formula we get

$$\int_D \sqrt{\frac{x^2}{100 - (x^2 + y^2)} + \frac{y^2}{100 - (x^2 + y^2)} + 1} \, dA = \int_D \frac{10}{\sqrt{100 - (x^2 + y^2)}} \, dA$$

iii. Convert into polar coordinates

$$\int_D \frac{10}{\sqrt{100 - (x^2 + y^2)}} \, dA = \int_0^{2\pi} \int_0^{\sqrt{75}} \frac{10r}{\sqrt{100 - r^2}} \, dr \, d\theta$$

iv. Calculate the integral

$$\int_0^{2\pi} \int_0^{\sqrt{75}} \frac{10r}{\sqrt{100 - r^2}} \, dr \, d\theta = -2\pi \cdot 5(100 - r^2)^{1/2} \Big|_0^{\sqrt{75}} = 100\pi$$

**Problem 2 (10 Pts).** Our aim is to calculate the following integral in 3 steps.

$$\int_0^1 \int_x^1 \sqrt{y^2 + 2} \, dy \, dx$$

(a) Find the domain  $D$  of integration.

$D = \{(x, y) \mid 0 \leq x < 1, \quad x \leq y \leq 1\}$

(b) Change the order of integration.

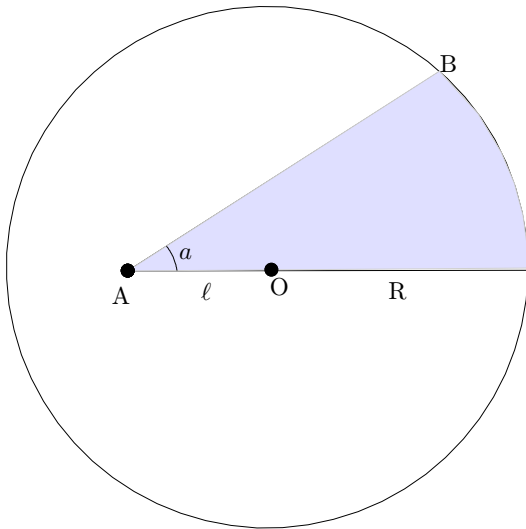
$\int_0^1 \int_0^y \sqrt{y^2 + 2} \, dx \, dy$

(c) Evaluate the integral you find in previous part.

Answer =  $\frac{1}{3}(3^{3/2} - 2^{3/2}) = \sqrt{3} - \frac{2\sqrt{2}}{3}$

$$\begin{aligned} \int_0^1 \int_0^y \sqrt{y^2 + 2} \, dx \, dy &= \int_0^1 y \sqrt{y^2 + 2} \, dy \\ &= \frac{1}{3}(y^2 + 2)^{3/2} \Big|_0^1 = \frac{1}{3}(3^{3/2} - 2^{3/2}) \end{aligned}$$

**Bonus Question. (5 Pts)** Set up an integral that calculates the shaded area as a function of radius  $R$ , angle  $a$ , and  $\ell = |AO|$ . For simplicity assume that  $0 < \ell < R$  and  $0 < a < \pi/4$ .



$$\text{Area} = \int_0^a \int_0^{\frac{2\ell\cos(\theta) \pm \sqrt{4\ell^2\cos^2(\theta) - 4(\ell^2 - R^2)}}{2}} r \, dr \, d\theta$$

- i. Impose a polar coordinate system and set  $A$  as the origin, so that area can be calculated by

$$\int_0^a \int_0^{g(\theta)} r \, dr \, d\theta$$

where  $g(\theta)$  corresponds to the curve which is intersection of shaded region and the circle.

- ii. Next we need to find  $g(\theta)$  in our new coordinate system. In cartesian coordinates (where  $A$  is the origin) the circle is given by :  $(x - \ell)^2 + y^2 = R^2$ , thus

$$(r \cos(\theta) - \ell)^2 + (r \sin(\theta))^2 = R^2.$$

After simplification

$$r^2 - 2r\ell\cos(\theta) + \ell^2 - R^2 = 0$$

Solving this for  $r$  gives two values

$$r_{1,2} = \frac{2\ell\cos(\theta) \pm \sqrt{4\ell^2\cos^2(\theta) - 4(\ell^2 - R^2)}}{2}$$

- iii. Finally we need to choose the greater solution, since  $\theta < \pi/4$ .